Aiden – Connected to API, wrote python code to retrieve data from server and store data on phone, wrote kotlin code to make the request when button is pressed

Ethan – Android Studio App UI, created player cards, windows, and buttons, populated text fields with data created by Aiden, Kendall, and Chris, parsed Synergy API JSON result into composable views

Chris- Researched running python within android studio through java + kotlin, worked with Kendall, Aiden, and Ethan in to improve UI creating more selectable players/stats

Kendall- Created and updated team website, set up synergy account, researched devices and device set up, running python with android studio, API implement and security, worked with team members to improve UI

Gabe- Used the Python SDK from Brilliant Labs to enable Bluetooth communication and dynamic text display to the Frame, currently facing issues with Bluetooth connection to Android app